References for sounds used in our group game;

Intro/Background Music: <https://freesound.org/people/Tristan_Lohengrin/sounds/319781/>

Sword Swing/Attack: <https://freesound.org/people/XxChr0nosxX/sounds/268227/>

Fireball Special Attack: <https://freesound.org/people/Robinhood76/sounds/248116/>

Swords Clashing: <https://freesound.org/people/32cheeseman32/sounds/180820/>

Shield Bash/Block: <https://freesound.org/people/Hybrid_V/sounds/319590/>

Heartbeat/Damage Indicator: <https://freesound.org/people/TobiasLudwig/sounds/387072/> (This has 2 edits made by Matthew Cavignac, using the software Audacity, using this sound as a base.)

Fireballs Clashing: <https://freesound.org/people/GregorQuendel/sounds/421881/>